uTIME Entering punches



As an employee, you need to keep track of the hours that you work each day. With uTIME, you can record the hours that you work using the My Timecard window.

In this job aid you will learn how to punch in and out, and correct a missed punch in a timecard using the My Timecard window.

Punching in 1 Access the uTIME log on page at http://uoft.me/myutime.						Note You can abbreviate times in the application. For example, if you are punching in for 7:30 AM, enter 730a.			
				1	1	-			
2 Log in using your credentials.	Date	Sched	lule	Pay Code	Amount	In	Out	Transfer	10
	Mon 2/10	3:00PM-11	:30PM			3:00PM	11:30PM		
3 Access the My Timecard window	Tue 2/11		:30PM			9:00PM	11:30PM		
	Wed 2/12	2 3:00PM-11	:30PM						
	Thu 2/13	3:00PM-11	:30PM						
	Fri 2/14	3:00PM-11	:30PM						
	Sat 2/15								
4 Click an empty In cell.	Sun 2/16								
5 Enter the time you began working, and then press Tab.		Wed 2/12	3:00Pf	M-11:30PM			30		
6 Click Save.	Curren	nt Pay Period			Refresh	Save	Cancel	More	•
Punching out									
1 Access the My Timecard window.	Date	Schedul	e	Pay Code	Amount	In	Out	Transl	fer 🕴
	Mon 2/10	3:00PM-11:3	OPM			3:00PM	11:30PM		
	Tue 2/11	3:00PM-11:3	OPM			9:00PM	11:30PM		
	Wed 2/12	3:00PM-11:3	OPM			3:00PM			
2 Click an Out cell for a day that has a populated In cell.	Thu 2/13	3:00PM-11:3	OPM						
	Fri 2/14	3:00PM-11:3	OPM						
	Sat 2/15								
	Sun 2/16								
3 Enter the time you ended work, and then press Tab.		Wed 2/12	3:00PM-	-11:30PM			3:00	OPM 113	10p
4 Click Save. Note If a scheduled shift requires you to work hours that cross the day divide, enter time in the In cell for the day your shift starts. Enter the time that your shift ends in the corresponding Out cell. The application recognizes that these punches go together.		Current Pay Per	iod		Refr	esh 5	ave C	ancel	More 👻



Correcting a missed punch

For each day, there should be a pair of punches; and in punch and an out punch. When one of these punches is missing within a timecard, the cell that is missing the punch is indicated by turning red.

